

AGENDA OF THE SPECIAL MEETING OF THE REGENTS OF THE UNIVERSITY OF NEW MEXICO
April 12, 2011, Tuesday
9:00 a.m. – 11:30 a.m. Student Union Ballroom C
Regents Executive Session/Luncheon, 11:30 a.m. – 1:00 p.m. Sandia Room

TAB

I. Confirmation of a Quorum: Adoption of the Agenda, *Regent* President Jack L. Fortner 1

II. Comments from Regent Advisors

Finance and Facilities Committee, Regent Don Chalmers, Chair

A. Consent Agenda (*Finance & Facilities Committee meeting 4/11/20110*) to be added.

1) Approval of:..... 2

1) Capital Project for Computer Sciences Computer Lab, *Vahid Staples, Budget Officer*

2) Capital Project for Emergency Medicine Department

3) Capital Project for Center for Molecular Discovery

4) Capital Project for Tri-Services 3rd Floor Lab Renovation

5) Architect Selection for Chemistry Department Renovation

2) Approval of Contracts:

1) UNM Financial Services-FY11 Financial Audit, *Bruce Cherrin, Chief Procurement Officer*

3) Approval of:

1) Real Property Acquisition of 1401-A University Boulevard NE

Kim Murphy, Director Real Estate

B. Action Item:

4) Approval of:..... 3

FY 2012 Tuition and Fees Subject to Amendment and Substitution by the Board of Regents, to include Tuition Differential Rates for Professional Programs Including Occupational Therapy, *Andrew Cullen, AVP Planning Budget and Analysis*

III. Public Comment

IV. Vote to close the meeting and to proceed in Executive Session.

V. Executive Session will be held from 11:30 a.m. – 1:00 p.m. in the Sandia Room, SUB

A. Discussion and determination where appropriate of threatened or pending litigation Pursuant to Section 10-15-1.H (7) NMSA (1978)

B. Discussion and determination where appropriate of limited personnel matters pursuant to Section 10-15-1.H (2), NMSA (1978)

VI. C. Vote to re-open meeting.

D. Certification that only those matters described in Agenda Item IX. were discussed in Executive Session and if necessary, final action with regard to those matters will be taken in Open Session.

VII. Adjournment

