

Vocabulary Activity #6 (for Week 10)**Name:**

Circle the correct answer or fill in the blank.

- (.5 pt) 1. Effective positive reinforcement requires that
- the reinforcer be delivered as soon as the target behavior is performed
 - the reinforcer is applied (given) contingent on the performance of the target behavior.
 - all of the above

(1 pt) 2. Provide an example of positive reinforcement using the A-B-C and effect graphic organizer below. (Look at the examples on p. 214 in the Alberto & Troutman text as a model but use an example from your own life or teaching practice.)

Antecedent (S^D)	Behavior	Consequence (S^{R+})	Effect on the behavior

(.5 pt) 3. Negative reinforcement increases the future rate/probability of a behavior. It does so by removing an aversive stimulus contingent on performance of the target behavior (i.e., the “requested response”).

- True
- False

- (.5 pt) 4. Secondary reinforcers are
- things we have learned to value
 - always social consequences
 - things that are innately reinforcing
 - never effective

(.5 pt) 5. List three examples of primary reinforcers: